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In God's hands there is a quest in the Kingdom Come: Liberation. I met Johanna in the monastery, and she seems to have problems... Important NPC and characters Johanka Hans from Scalise Philippe Skaltiz careerist Semek in the hands of God Targets Help in healing the sick in the monastery. Find something to help insomnia fall asleep. Find out what happened to Philip Help the man with a broken leg Get bandages for Hans Get healing herbs for Semek In the Hands of God Passage After talking to Johanka you can look and talk to the wounded to assess what needs to be done. There are a few people you have to help. After the evaluation to talk to Johanka again then do the following. Tips and tricks This quest is given to Johanka in Sasau Monastery. Having first aid I, First Aid II and First Aid III benefits are here to help. From the Kingdom Come: The Liberation of Vicky in god's hands is a side quest in The Kingdom of Come: Liberation. Description I met Johanka in the monastery and it seems she was having problems ... Patients in the infirmary had to endure very bad conditions. Brother Nicodemus advised me to speak to the Guardian, who apparently had an argument with Johanna. I have bandages for Hans' injured leg. I learned that another patient, Philip, was poisoned and I had to act quickly if I had to save him. There was a wounded man in the infirmary with a broken leg, and no one expected him to recover. I couldn't leave him to die, so I tried to find a way to heal him, and in the end I succeeded. All I had to do was fix the broken bone and he slowly started to recover. I have nutritious meat for the infirmary. Now, at least, the sick will have decent food. Semek was cured. I managed to save some of the wounded in the monastery. Unfortunately, I couldn't help all of them... I had a good man to the man to talk to the Guardian and eventually I convinced him to release some materials for the sick and wounded. This will certainly give them some relief. I found Simon's father who knows something about poisoning. He told me That Philip needed to clean his intestines. Goals Help in healing the sick in the monastery. Bring some meat with your foot to the infirmary. (100/100) (Optional) Learn how to get the best conditions for patients. Try to get supplies from the Guardian. Find bandages for Hans. (10/10) Help a man with a broken leg. Place a broken bone in the man's leg. Find out what happened to Philip. Find Simon's father. Get Philip Artemisia potion. Wait a while to see if the medicine takes effect. Find something to help insomnia fall asleep. Tell Johanna you can't do it anymore. The Vitality Experience Awards (from Career Semek) View guide to the indexThis Sasau quest of our Kingdom Come: Liberation Guide is one of the longest in the game and will ask you to complete several tasks in any order. For starters, you have to with his friend Johanka of Scalise, who moves between the alchemy bench and the sasau monastery infirmary. Offer her help and use all the dialogue options to discover all the tasks you will need to complete (photo2). Picture1 Picture2 Bring the meat moment to the infirmary to complete this first task, you can go hunting in the woods. You only need ten pieces of meat, and that's about two rabbits. You can also go to the sasau butcher to buy the meat directly (photos3-4). Then go back to Johanka to give her meat and finish this first task (photo5). Picture3 Picture4 Picture5 Try to heal patients by talking to Johanka about the sick people you can offer to help her in care. If you have First Aid II Basic Level Perk, you can use a special dialogue to tell her that you can try to explore them (photo6). Otherwise, you can talk to Brother Nicodemus to offer his help. In both cases, join the infirmary and start to examine patients. Picture6 Help Insomnia The first patient you can help is insomnia that sits on the bed to your left (photo7). Talk to him, you'll find out that he's awake because of other patients' moans. Go see Brother Nicodemus, who teaches you a lullaby potion recipe (photo8). Picture7 Picture8 You'll need a poppy, a Paris grass and a thistle (photo9). You can buy plants/herbs from Nicodemus if you need to. Then use the alchemy bench to prepare the potion and give it insomnia to perform the task (photo10). Picture9 Picture10 Help Semek Semek - quarry, brought himself on the construction site of the monastery (photo11). He asks you to find him purple grass, which will help him recover faster (photo12). Start with Johanka's question if she knows this famous herb (photo13). She suggests consulting with the herbarium to find it. Picture11 Picture12 Picture13 Go to the Alchemy Bench and check out the book on the right. Click in the bottom right corner to see the grass. Switch the page until you find a photo of some Comfrey (photo14). You can buy one from Nicodemus or go to the monastery garden to choose one (photo15). In both cases, go back to Semek and give him Comfrey to do the task (photo16). Picture14 Picture15 Image15 Help Hans Hans is next to Semek, on the ground and against the wall (photo17). Talking to him, you will find that his bandage is dirty and that it should be changed much more often. Then you have to find 10 bandages for it. If you don't have them yet, you can search the infirmary and near the alchemy bench to find lots of bandages (photo18), on tables or furniture. You can also buy some of Nicodemus if you want. Go back to Hans as soon as you have all the bandages. If you have First Aid I Main Level Perk, you can also change the bandage yourself (photo19), or you can ask Nicodemus to do it for you. Picture17 Picture18 Image19 Help Thomas, a villager with a broken leg Thomas is a villager who sits on a bed wears red and green clothes (photo20). Take a closer look at him and talk to Johanka to find out more about his his (photo21). You'll find out he's got a broken leg, but no one's able to put it in place. There are two options available to you. The first one is only available if you have unlocked First Aid I Main Level Perk, at least. Picture20 Picture21 You'll be able to use the dialogue option I straighten your leg (picture22). Go to Thomas and press the button that appears in the bottom right corner of the screen to straighten your leg (photo23). If you do not have this skill, you can offer to go to Herman the Executioner in Ralteea. Talking to him, he teaches you how to straighten your leg and you can come back to do it yourself. Also know that if you take too much time to help Thomas, he may die of wounds. Picture22 Picture23 Healing Philip Philippe sits on the first bed on the right when you enter the infirmary. His symptoms are really strange (photo24) and when you talk about it with Johanka, she tells you that he hid a few days in corpses and that he probably suffers from poisoning. She suggests talking to her father Simon, who appears to be an expert in poison (picture25). Father Simon is associated with a side quest in Rovne. Picture24 Picture25 If you haven't completed it yet, you should look for Simon's father. See our page dedicated to the Man from the Fabric side quest. Otherwise, you automatically mention that you have already found it and can join it in the Rovna. In both cases, talk to Simon about Philip's case to get a him Artemisia potion. Picture26 Picture27 Picture28 Go to the Alchemy Bench and check out the book on the right. The potion you're looking for is called Artemisia. You will need two pieces of wormwood and one of sage (photo29). Go give the potion to Philip (picture30) and come back two hours later to see if the potion worked. Like Thomas, Philip can die of poisoning if you take too long to help him. You should get a visit from the Guardian, Sebastian von Berg. He is a very receptive man who is in love with Johanka. You can try to convince him to organize a banquet in the infirmary, but you should have a score of 14 in speech at least (photo33). Don't try this sentence if you don't have the required score because it will put you in jail. Also avoid defending Johanka because you also end up in jail. If you don't have 14 in your speech, choose the phrase I won't interfere. When the Keeper leaves the infirmary, follow him and tell him about the provisions. About this, his speech score is 15 (photo34). If you are good enough in this area, you can get your infirmary to please Johanka. Otherwise, you can offer to buy provisions yourself for 150 Groschen (discussed) (photo35). Picture33 Picture34 Picture35 Back to Johanka After you've completed all of the above tasks, go back to Johanka and tell her that you can't do much more (photo36). She thanks you for your help and the quest ends (photo37). You can talk to her right after you have some news from her and unlock The Houst Of God, a side quest that you can also start by talking to Sir Dvishch in Talnberg. Photo36 Picture37 Picture37 Kingdom come deliverance in god's hands. kingdom come deliverance in god's hands purple herb. kingdom come deliverance in god's hands bug. kingdom come deliverance in god's hands custodian. kingdom come deliverance in god's hands speech check. kingdom come deliverance in god's hands philip. kingdom come deliverance in god's hands guide. kingdom come deliverance in god's hands herbarium

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